Fashion Design, A.A.S.

HEGIS: 5012.00
PROGRAM CODE: 32755
PROGRAM DIRECTOR: Prof. Katharine Nareski

DEPARTMENT: BUSINESS

The Fashion Design AAS degree prepares students for a career as a Designer or an Assistant Designer. The degree provides field work experience and hands-on training to learn the four basic methods designers use to create collections, aesthetics and style trends to provide artistic and commercial perspectives on current fashion, and the basics of garment construction and textiles in creating and retailing an original collection. Students present their designs in a senior fashion show and complete a professional portfolio that demonstrates their abilities to prospective employers.

The curriculum presented here applies to students who started the major in Fall 2025 or Spring 2026. If you enrolled as a matriculant prior to that, please see the *College Catalog* for the year you started the major as a matriculant for the curriculum requirements that apply to you.

Consultation with the Program Advisor is required.

Degree Maps:

Degree Map for Fashion Design, A.A.S.

Your Degree Map contains the suggested term-by-term course sequence for your academic path towards graduation.

To ensure successful and timely completion of your degree, it is recommended that you meet with your academic advisor to discuss your unique map.

Please note some courses *may* only be offered once an academic year.

Program Learning Outcomes:

Upon successful completion of the Fashion Design degree program requirements, graduates will:

1. understand the nine head proportions of fashion figure (croquis)
2. discover which of the three media they are most comfortable and adept with
3. understand the basics of shading the three dimensional figure
4. use the croquis developed in Fashion Sketching For Fashion Designers I (FD 1100) as a basis for original designs
5. render design ideas into finished sketches for portfolio presentation

6. create original design sketches based on fabric samples (swatches)
7. graphically represent garment construction for sample garment production, using notes where necessary
8. plot and cut patters in PDS
9. operate a straight stitch sewing machine to construct garments
10. sew seams, pleats, darts, pockets, collars, welts, zippers, invisible zippers, and gathers
11. use a professional draping dress form

College Requirements:

English and Math proficient as determined by the CUNY Proficiency Index, unless otherwise exempt, or successful completion of any required developmental course(s).

Civic Engagement Experiences:

One (1) Civic Engagement experience satisfied by Civic Engagement Certified or Civic Engagement Component course or approved outside activity.

Writing Intensive Requirement:

One (1) Writing Intensive Course in any discipline is required.

Required Core (4 Courses, 12 Credits):

When Required Core Courses are specified for a category, they are required for the major

* Note: You may elect to take a math or science course that is 4 credits or more. TAP counts 3 credits towards the requirements and the 4th credit as an elective.

- ENG 1200 - Composition I 3 Credit(s)
- ENG 2400 - Composition II 3 Credit(s)
- **Mathematical & Quantitative Reasoning Course***
- **Life & Physical Sciences Course 3 Credit(s)**

Flexible Core (3 Courses, 9 Credits):

When Flexible Core courses are specified for a category, they are strongly suggested and/or required for the major

Select **one (1)** course from **three (3)** Groups A to E for a total of **nine (9)** credits. **Each Course Must be in a Different Discipline**

A. World Cultures and Global Issues Designated Course

B. U.S. Experience in its Diversity Designated Course

C. Creative Expression Designated Course

D. Individual and Society Designated Course

E. Scientific World Designated Course*

* Note: You may elect to take a math or science course that is 4 credits or more. TAP counts 3 credits towards the requirements and the 4th credit as an elective.

Major Requirements (13 Courses, 37 Credits):

- FD 1100 - Fashion Sketching for Fashion Designers 3 Credit(s)
- FD 1200 - Fashion Sketching for Fashion Designers II 3 Credit(s)
- FD 1300 - Computerized Fashion Design 3 Credit(s)
- FD 1400 - Garment Construction 3 Credit(s)
- FD 2000 - Flat Patternmaking 3 Credit(s)
- FD 2100 - Fashion Design I 3 Credit(s)
- FD 2200 - Fashion Design II 3 Credit(s)
- FD 2300 - Design Trends and Aesthetics 3 Credit(s)
- FD 2500 - Advanced CAD for Fashion Design 3 Credit(s)
- BF 3500 - Textiles 3 Credit(s)
- BA 6000 - Introduction to Computer Concepts 3 Credit(s)
- HE 1400 - Critical Issues in Personal Health 1 Credit(s)

Fashion Design Majors with a grade point average **equal to or greater than 3.00** must take FD 9200 to complete the major requirement.

Fashion Design Majors with **less than a 3.00 grade point average** must take FD 81XX – to complete the major requirement.

Electives:

2 credits sufficient to meet required total of 60 credits

Total Credits: 60