

A.A.S. GRAPHIC DESIGN AND ILLUSTRATION

Department: Art

Total credits: 60

COLLEGE REQUIREMENTS**CREDITS**

- Successful completion of CUNY Tests in Reading and Writing and the COMPASS Math Skills Test with passing examination scores or developmental courses may be required.
- One (1) Writing Intensive course in any discipline from any category below is required. Participation in a Learning Community that includes ENG 1200 or 2400 also satisfies this requirement.
- Two (2) Civic Engagement experiences—satisfied by CE-Certified or CE-Component courses or approved outside activity. Refer to the *Degree Requirements* section of this catalog.

CUNY CORE

Approved Required and Flexible Core courses are listed in the *General Education: CUNY Pathways* section of this catalog. When possible it is recommended you fulfill your Required and/or Flexible Core requirements with courses also required for the major.

REQUIRED CORE:

ENG 1200	3
ENG 2400	3
± Mathematical & Quantitative Reasoning	3
± Life and Physical Sciences	3

FLEXIBLE CORE:

Nine (9) credits with one (1) course from three (3) groups A-E. **Each course from a different discipline.** 9

- A. World Cultures and Global Issues
- B. U.S. Experience In Its Diversity
- C. Creative Expression
- D. Individual & Society
- ± E. Scientific World

DEGREE REQUIREMENTS §

Choose one from the following four Art History Courses: Art Survey I (ART 300) or Art Survey II (ART 3400) or Modern Art I (ART 3500) or Modern Art II (ART 3600)	3
Design I (ART 5500)	3
Drawing I (ART 5700)	3
Illustration (ART 6800)	3
Digital Publication Design (ART 7300)	3
Experimental Typography (ART 7400)	3
Digital Illustration (ART 4300)	3
Photoshop as a Design Tool (ART 4600)	3
Introduction to Graphic Design and Advertising (ART 7500)	3
Critical Issues in Personal Health (HE 1400)	1

PLUS, select one of the following concentrations 9

GRAPHIC DESIGN AND ILLUSTRATION:

Illustration Style (ART 6900)	3
Designing with Type (ART 4000)	3
Art Elective	3

ANIMATION

The Art of Animation (ART 9600)	3
The Art of 3D Animation (ART 4800)	3
The Art of Storyboarding (ART 4900)	3

ELECTIVES: 2-5 credits sufficient to meet required total of 60 credits

§ Consultation with the Department Advisor is required.

± **Note:** You may elect to take a math or science course that is 4 credits or more. TAP counts 3 credits towards the requirement and the 4th credit as elective.

STUDENT LEARNING OUTCOMES

Overview: To gain an understanding of the array of career paths available to this and related industries
ART 4000 ART 4300 ART 4600 ART 5700 ART 6800 ART 6900 ART 7300 ART 7400 ART 7500

Concept: To be able to conceive a visual solution to a communications problem

ART 4000 ART 4300 ART 4600 ART 5500 ART 5700 ART 6800 ART 6900 ART 7300 ART 7400 ART 7500

Aesthetics: To discern between a resolved, well-designed, illustrated, etc., piece from a poorly designed

ART 4000 ART 4300 ART 4600 ART 5500 ART 5700 ART 6800 ART 6900 ART 7300 ART 7400 ART 7500

Execution: To be able to employ a skill set to transition from an idea into print or digital media

ART 4000 ART 4300 ART 4600 ART 5500 ART 5700 ART 6800 ART 6900 ART 7300 ART 7400 ART 7500

Commercial Applications: Create effective visual communications that are responsive to the needs of clients and their target audiences

ART 4000 ART 4300 ART 4600 ART 5500 ART 6800 ART 6900 ART 7300 ART 7400 ART 7500

Portfolio: Create and maintain a professionally presented body of work

ART 4000 ART 4300 ART 4600 ART 5500 ART 5700 ART 6800 ART 6900 ART 7300 ART 7400 ART 7500

Presentation: To be able to critique work using an informed visual vocabulary

ART 4000 ART 4300 ART 4600 ART 5500 ART 5700 ART 6800 ART 6900 ART 7300 ART 7400 ART 7500